

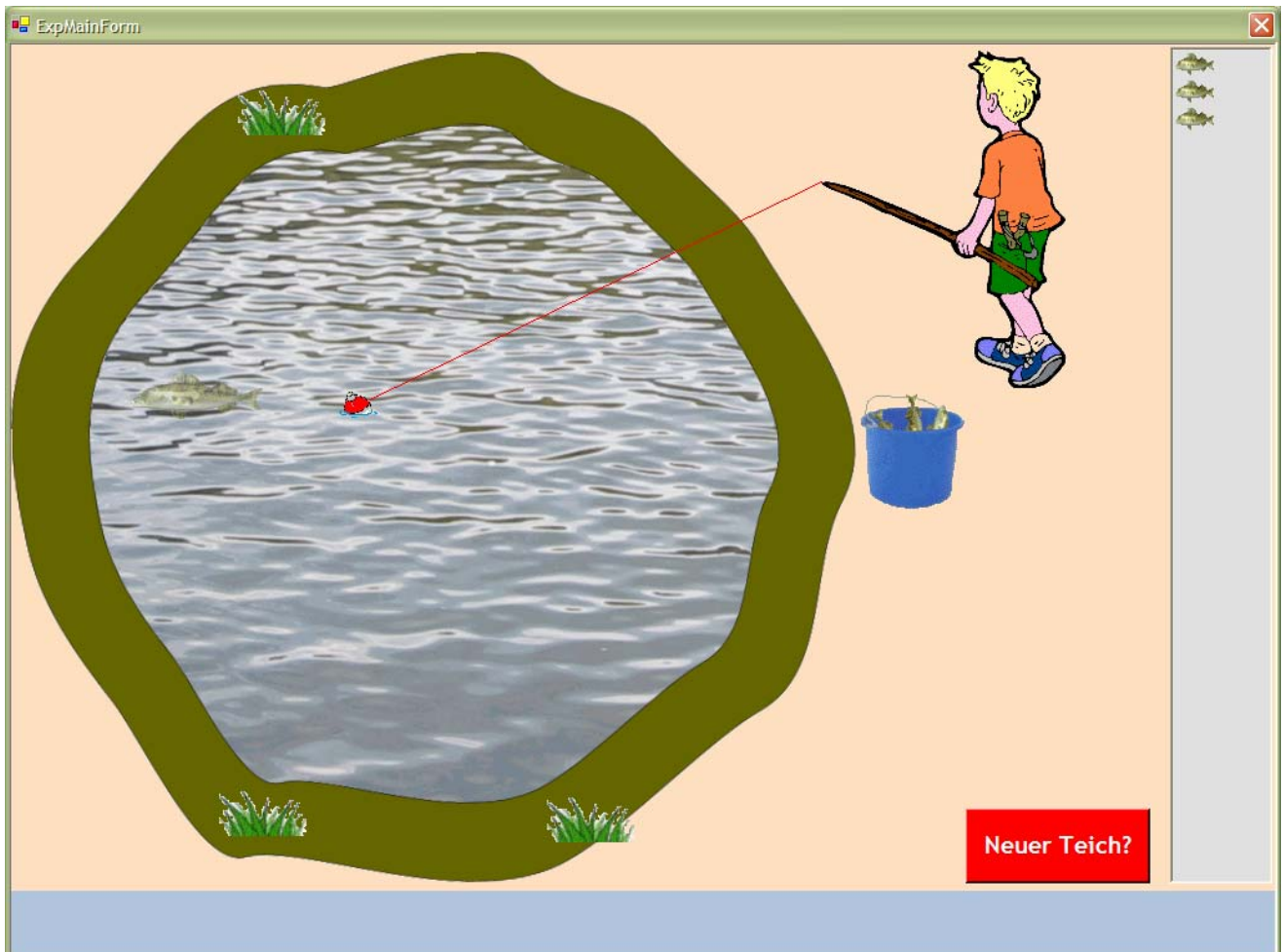
Patch leaving in humans: can a generalist adapt its rules to dispersal of items across patches?

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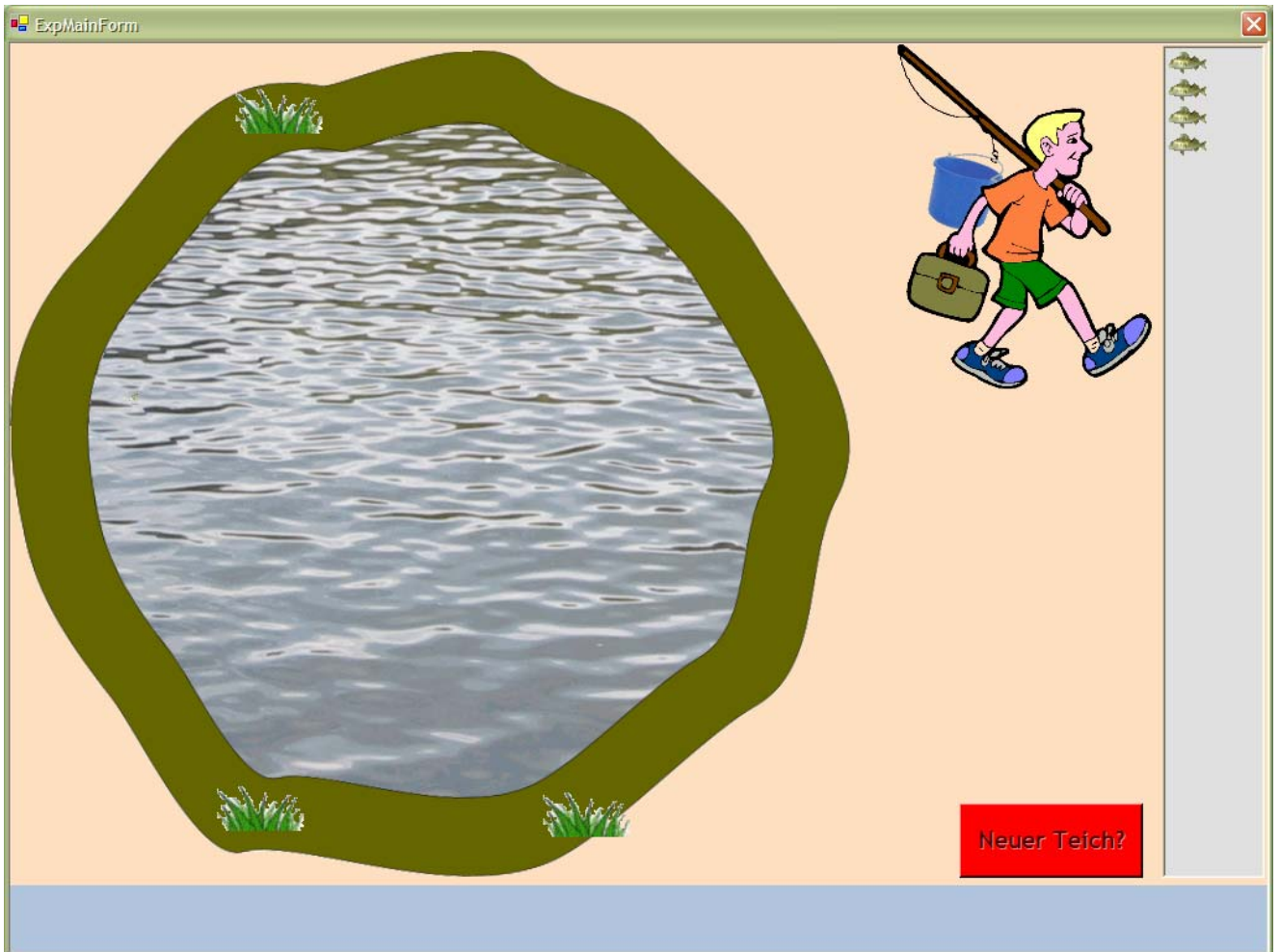
Supplementary Material (published with the online version of *Animal Behaviour*)

Full-screen views of the experiment in progress. (a) Three fish have been caught at the current pond (see right-hand panel and bucket) and the subject is using the computer mouse to move the float at the end of the fishing line towards a fourth fish lying at 9 o'clock. (b) After this fish has been caught and the button labelled 'Neuer Teich' has been clicked on to switch pond, the figure is walking off screen (his legs move). There follows a period watching a ball bounce off the edges of the screen (c), before a new pond appears and the angler walks back onto the screen (d). (e) Initial view of the new pond, with no fish showing in the bucket or right-hand column and the float centred. Note the rotated pond margin and different configuration of vegetation clumps.

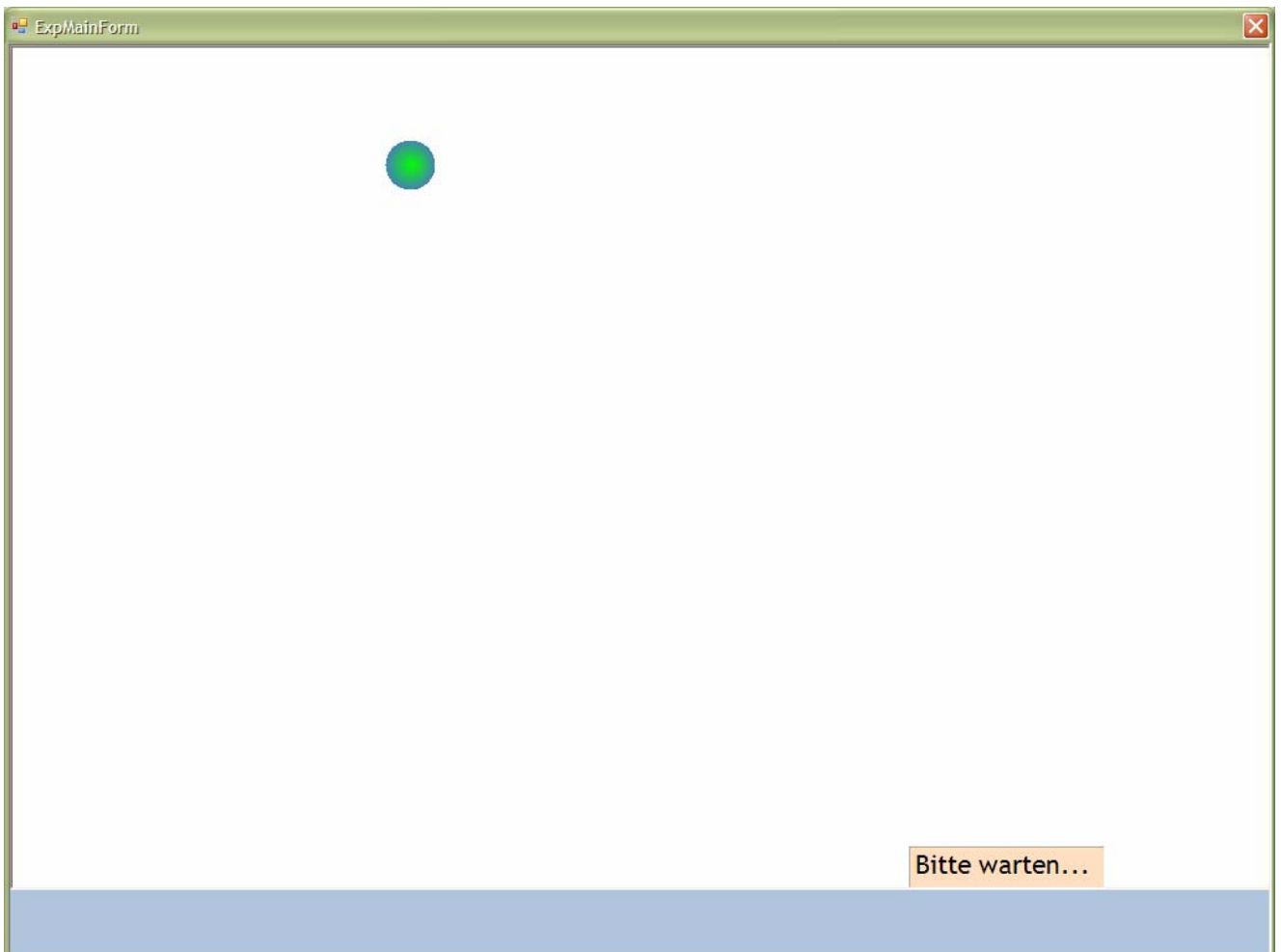
(a)



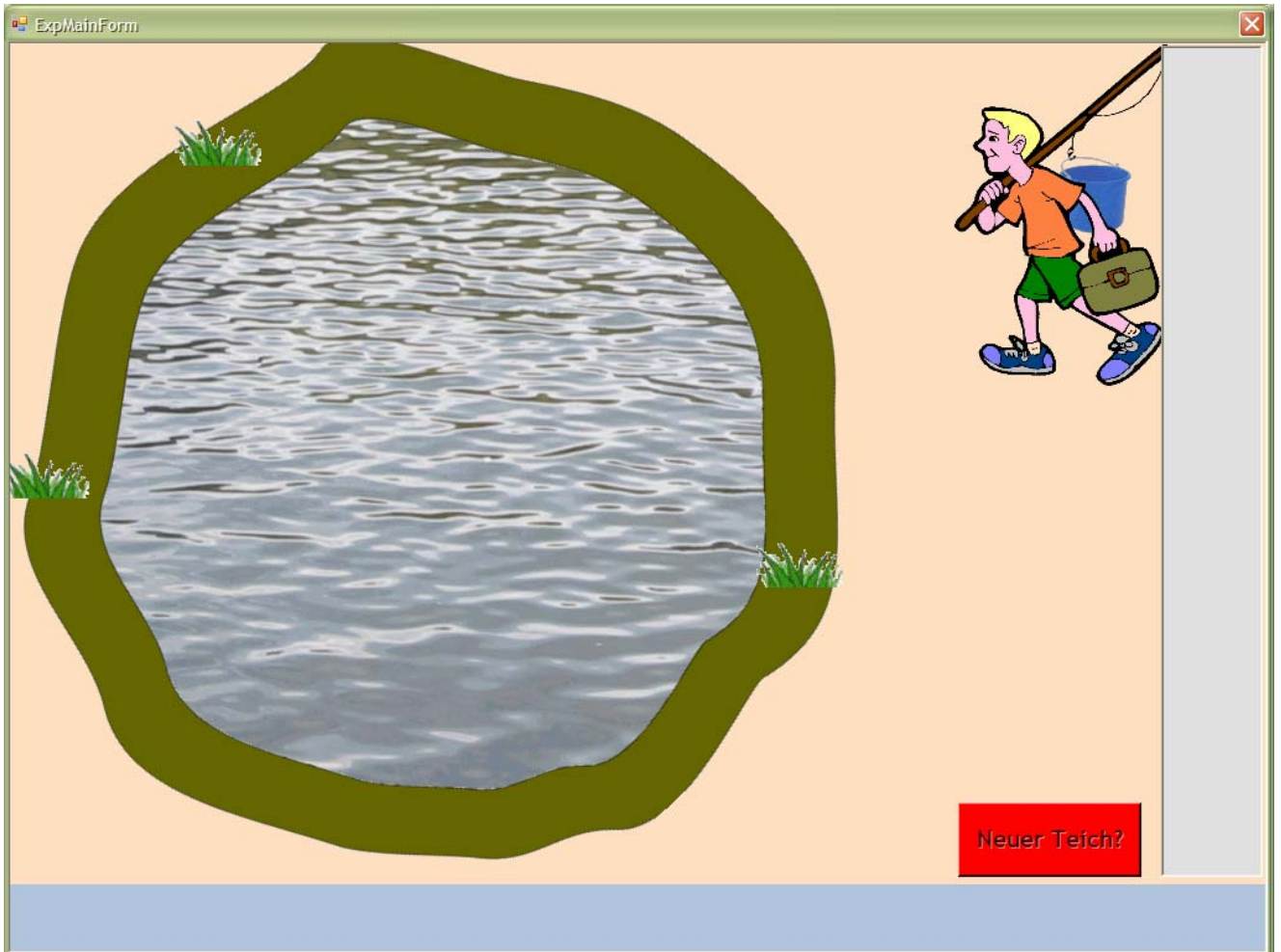
(b)



(c)



(d)



(e)

